

# Holymoorside Village Hall to Grassmoor Boot and Shoe

## 8 miles.

1. On leaving the Village Hall car park turn right and after approx. 120 yards hold your nose and take the next right up Sewage Lane. After a short distance take the path on your left passing the bowling club and tennis club which will be on your right. Follow this path keeping the River Hipper on your right.
2. As you come to a fork in the path go through a wooden gate and go left. Just passed two mature trees on your right bear right across the field, towards another mature tree with a metal gate to its left. Go through a wooden gate and head across the field to the right of a mature tree and straight ahead to a gap in the hedge where you will find a wooden bridge.
3. Cross the bridge and turn right, you should have a hedge on your right. Go through the gap in the corner of the next field keeping straight ahead until you reach the corner of the field where you leave the field. Bear left and you will come to a road
4. Turn right along the road crossing a bridge over the river, the road then bears right, this is actually Somersall Lane. Follow Somersall Lane until its end where another road crosses you. Turn to the right. You are looking for a footpath sign on the opposite side of the road after approx. 70 yards.
5. The path will have a metal sheep wire fence to your right and goes slightly up hill, bears right and then goes left over a bridge. The path bears right then left and goes over another bridge and through a wooden gate. Head across the field to a wooden gate which is to the left of the tree.
6. Follow the path with a line of trees on your left to a wooden gate. Follow the footpath bearing right. The path slopes down to the left hand corner. Go through the hedge and left along the path with a hedge on your right. Continue along the path to the road and down the steps.
7. Cross the road carefully and turn right passing Hart Lodge. After approx. 100 yards take the left towards the Woodland Cemetery up a wide track with a hedge on your left. Carry on through the gate/gap following the track. Just after the path bends to the left you need to take the path off to the right, keeping to the right hand side of the wood with fields to your right
8. Follow the path as it bears right and left and comes out to fields. Follow the path through the fields, fenced for horses, over a series of wooden stiles heading towards a building. Left where the path forks and over a wooden stile. Continue ahead to a stile in the hedge, slightly right around the edge of the field with the hedge on your right and then with a wall on your right. You will reach a footpath sign.
9. Go left at the sign (Boythorpe) and continue ahead with a wall on your right. Go through the gap in the fence at the bottom of the field, At the bottom right hand corner of the next field cross a small wooden bridge, then bear left towards the wood and the houses.
10. Heading towards the houses you will see a stile in the middle of the wall. Cross over the stile and continue on the path passing through the copse. After about 200 yards you come to a small gap and out into an open field (playing field) Follow the path bearing slightly left to reach a squeezer stile leading into the wood opposite

11. Take the well defined path off to the right which winds through the wood heading steadily downhill. You will find a metal kissing gate on your right, pass through and cross a stone bridge over a gully and out into open countryside again. Walk straight ahead down an obvious track across the field in front of you. Counting from the left you are heading between the 2<sup>nd</sup> and 3<sup>rd</sup> power cable poles.
12. At the opposite end of this field you will cross a bridge over the brook, bear right alongside the brook. The path reaches a concrete post where the path bends slightly left. Take the path 90 degrees right and continue with the brook on your right. You are heading for some houses
13. You will join the road turning left up Langer Lane. At the top of the hill the road bends slight left and swings round to the right. After half a mile you get to a road junction at the side of a newsagent on your right hand side. This is the A61 and a very busy road. Take care and cross the road, turn right and walk down this main road passed CCS Media.
14. Heading slowly up the hill, you pass some homes. Keep following road signs for Derby. There is a metal footpath sign to your left, take this, it is just before the reverse of a triangular sign with SLOW written on the opposite side of the road. As you progress down the field heading towards the paths, look to your left and you will be able to see the Crooked Spire. Pass through the squeezer stile at the bottom of the field and head onto the metalised road. Continue straight ahead on the very obvious and very straight path. You will pass over the top of the river approximately half way along this nice new track . Once you have crossed over the bridge with large walls on either side, as it goes over the railway line, continue uphill, straight ahead with a metal gate to your right.
15. Walk along with football fields on your left and hedging on your right you eventually come to a brick house. At which point, you are going to turn 90° to your right and go through the metal gate, taking you onto a path through a field. You will have the brush hedging closest on your right and will be able to see houses and a 40 mph speed limit sign to your left. As you reach the tree in the corner of the field, you come to a wooden gate with a horse handle to open and close.
16. Continue along the path, with hedging on either side. To your right, you can see through the hedging the houses that have been built above Chesterfield. Having come out of the hedging on both sides, you continue with hedging on your right and an open field to your left. When the path splits, take the left hand fork, which heads along the top of the field.
17. When you reach the corner of the field, head straight ahead, with the graveyard parallel to your left and open field to both sides, to the hedged corner of the field opposite. You will pass through a gap in the hedge where there is a wooden gate. Continue with hedgerow to your right and open fields to your left. After passing a large metal gate on your right, you will come to another wooden gate straight ahead. Pass through this and continue on the obvious path, keeping the hedgerow to your right.
18. At the end of the field, you come to a wooden kissing gate, pass through the gate and then continue along the obvious path through the middle of a field with open field on either side, heading towards a big metal gate. Pass through the squeezer stile at the side of the metal gate and continue straight ahead.

19. On reaching the lane you walk straight ahead under a bridge. Continue straight ahead through a very wide lane towards some farm buildings. The farm buildings have been regenerated. Walk through these and at the far end of the farm buildings, to the right you will see the remains of a stone stile in the wall next to a "gap". Pass through the gap to continue up the lane, going slightly uphill and continue straight ahead with hedgerow on your left-hand side. You will meet a metal gate partway up the lane which has a wooden stile to the left of it. Pass through gate (or cross over stile!) and continue up the lane. Eventually the lane, just before some houses, swings round to the left.
20. Where it swings round to the left you look to your right and you will see a path that runs across a field, diagonal right. Take this path as directed by the metal footpath sign. When you reach the hedgerow, the path bends slightly to the left. You now have a hedgerow on your right hand side at the bottom of the field. Continue straight on now with hedgerow on right, wire fence on left. The path eventually winds under a couple of bushes to join a lane and at this lane you turn right. Walk steadily downhill for about 10 yards, then, turn left along another signed lane.
21. Where the lane bends round passed the farm, you continue straight ahead looking for a metal stile to the left of a wooden fence. Cross the stile and continue straight ahead with the wire fence on your right. On reaching the gate continue ahead over a 2nd metal stile. Cross over the small field to a wooden stile next to a metal gate and keeping the hedgerow to your left, head for the ramshackle farm buildings.
22. On reaching the farm buildings swing left through a metal framed gap and join track leading away from the farm building. Walk steadily uphill along the track. On reaching the brow of the hill on this track, you now have houses on your left. This is the village of Grassmoor.
23. Keep heading up the track, past the cottages and farm buildings on your right passing through a metal stile to the left of a metal gate. Eventually the track bends round to the left and there is a playing field on your left at this point. Continue slightly uphill, over the brow of the hill down to the road. There is a school on your left. This is the end of Gill Lane. On reaching the road, turn right. Walk along the road past the service station. Immediately after the service station is the Boot and Shoe public house checkpoint 3 is in the car park.